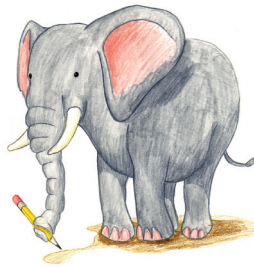




# Reading Consonant Blends - Group 3

You're  
reading  
with...



the elephants!

## Getting Ready - A Broad View of the Landscape Before You Begin



Ten, nine, eight, seven, six, five, four, three, two, one - blast off! You'll be blasting off to more consonant blends in this expedition and preparing to read about a little boy named Scott who wants to be an astronaut. The words will make your reader "slip" and "slide" to mastery as he or she demonstrates new ability and skill. Now is the opportunity to put those newly learned consonant blends from Reading Expedition 32 to use. Open *The Reading Place* to page 125. Have fun reading the "sss" sounds in the poem on the cover page. Show your reader the consonant blends he or she has just learned in Expedition 32, featured in the boxes at the top of each word list. Help your student to blend the words on the word lists. Then, encourage him or her to read them independently.



Power Reader 13 is called *The Space Ship*. Your reader should begin reading it after all previous items are mastered. "Conversation Station", at the conclusion of the story, will help to develop your reader's comprehension and will enhance conversation skills. The Funsheets in this expedition can be worked on simultaneously.

## Taking a Closer Look - Sample Dialogue to Help Direct Your Course

**Tour Guide:** "Look (child's name)! Our next Power Reader is called *The Space Ship*. I will bet (friend or relative) would love you to read this book to him (or her). This looks like an exciting story! It's about a little boy who loves to dream about being an astronaut."

**Reader:** "Can we read it now?"

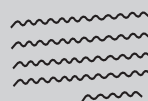
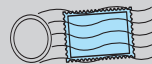
**Tour Guide:** "We'll learn this next group of words and then we'll get right to it! Maybe we can even pretend we're astronauts when we're done. We'll go on a moon walk and talk about what we find on the moon to take home to planet Earth."



Dear Safari Friends,

Before you start swinging with the monkeys, you'll need to review Expeditions 28 through 33 in *The Reading Place*. Randomly, read through the word lists that you've mastered so far.

Good luck!



Elephant trunks are very useful and strong. They are used to push and pull things, make sounds, pick up things to eat, drink water, and even to spank a misbehaving elephant calf.



## What You'll Need to Pack for the Safari



You will need Flash Card Set 11 (to play the "Lost in Space" game in this folder), *The Reading Place* (pages 125-131), Power Reader 13 entitled, *The Space Ship*, and energy that defies gravity!

## Results to Achieve During Your Expedition



The reader will be able to correctly read all of the words beginning and ending with "pl", "pr", "pt", "sc", "sk", "sl", "sm", "sn" and "sp", shown in *The Reading Place*, will master the practice sentences on page 131 of *The Reading Place*, and will read Power Reader 13, entitled *The Space Ship*.

### Jungle Journal

Accomplished with Excellence	Expedition Activities:
	Reader reads "pl" words correctly in <i>The Reading Place</i> , page 126
	Reader reads "pr" words correctly in <i>The Reading Place</i> , page 126
	Reader reads "pt" words correctly in <i>The Reading Place</i> , page 126
	Reader reads "sc" words correctly in <i>The Reading Place</i> , page 127
	Reader reads "sk" words correctly in <i>The Reading Place</i> , page 127
	Reader reads "sl" words correctly in <i>The Reading Place</i> , page 128
	Reader reads "sm" words correctly in <i>The Reading Place</i> , page 128
	Reader reads "sn" words correctly in <i>The Reading Place</i> , page 129
	Reader reads "sp" words correctly in <i>The Reading Place</i> , page 129
	Reader reads sight words for Power Reader 13 correctly in <i>The Reading Place</i> , page 130
	Reader "makes tracks" with practice sentences on page 131 of <i>The Reading Place</i>
	When all items are mastered on this expedition, it is time to read Power Reader 13
	Reader reads Power Reader 13 entitled, <i>The Space Ship</i>
	Completes the section entitled Conversation Station at the back of Power Reader 13
	Reader completes Funsheets (instructions to be read by Tour Guide)
	Reader draws a star on the Safari Success Trail, in space number 33 (check off Jungle Journal in the backpack to advance)



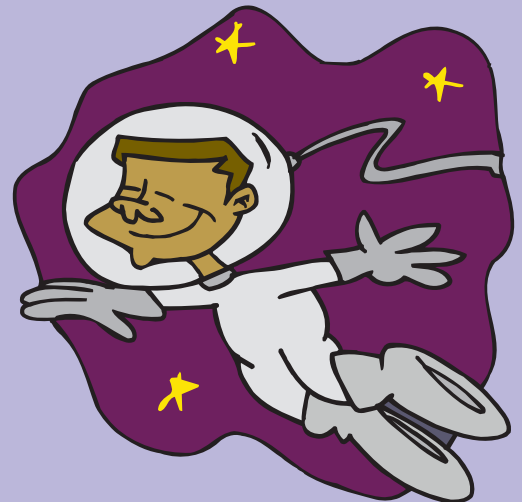
Complete the sentence by putting a circle around the word that belongs.

Sue fell off of the \_\_\_\_\_.  
slip   slid   sled



Kim can \_\_\_\_\_ rope.  
skin   skip   skill

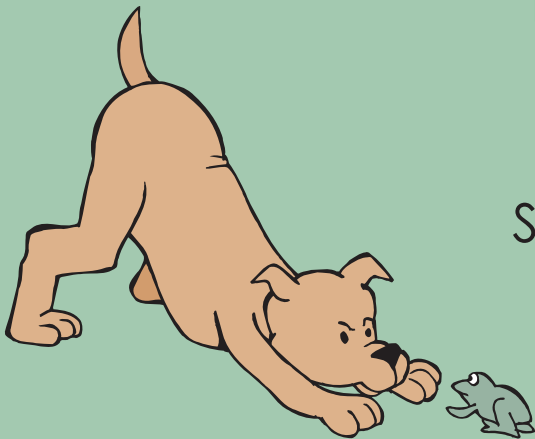
Tom is in \_\_\_\_\_.  
slush   spell   space



Complete the sentence by putting a circle around the word that belongs.



The green grass \_\_\_\_\_ fresh to the snake.  
smiles sleeve smells



Spot \_\_\_\_\_ the frog.  
tusk sniffs desk

Dave slips and \_\_\_\_\_ with a smile.  
slides slob slime



# Lost in Space!



Buzz, the astronaut, is lost in space. He went exploring among the stars when the hatch to his spacecraft accidentally closed and locked behind him. Now, he needs the magic combination of words to re-open the hatch or he will float forever in the heavens. Here's how you can help Buzz: two players each claim one side of the game board.

Shuffle Flash Card Set 11, and place the cards face down on the playing surface.

Player 1 turns the top card over and reads it. He or she must find the identical word on the game board and place a penny (or cut up paper squares) over it, regardless of whether the word appears on his or her side or the opponent's side. Player 2 does the same thing, in turn.

The player whose two star paths are covered first, has unlocked the magic word combination for the astronaut and wins the game.

# Lost in Space!



sleet

mask

slash

please

smile

risk

split

desk

crisp

press

sniff

spell

grasp

spot

sleep

snap

slide

slope

slave

skull

Player 1

Player 2