

Saying Irregular Vowel Combinations with " You're reading



the giraffes!

Getting Ready - A Broad View of the Landscape Before You Begin

with...



You will see, at first glance, that there are only three irregular vowel combinations for the letter "i". They are easy to learn. Your safari mate will soon be reading these sounds in words. You can get your reader ready to learn the material in this expedition by listening and singing along to the Irregular Vowels song found on track 17.

Flash Card Set 18 will introduce the irregular vowel combinations with the letter "i". Each card provides an example of a word containing the irregular sound of the vowel. Review them all with

your safari mate and help him or her complete the Funsheets in this folder. You will then be ready to advance to the next expedition. Good luck!

Taking a Closer Look - Sample Dialogue to Help Direct Your Course

Tour Guide: "Look at this (child's name). We only have three new sounds to learn for this

expedition!"

Reader: "Hooray!"

Tour Guide: "I bet you'll earn another sticker within minutes. Come on! Let's try these

together!"



Hole Tips... for Tour Guides

The Rest of the Story

Sometimes, in today's hectic world of schedules packed with school, work, sports and music lessons, we often find ourselves with short intervals of time in the car, waiting for sports practice or waiting for music lessons or other extra curricular activities to begin. You can fill those "moments in the middle" with a fun and engaging game of storytelling that we refer to as "The Rest of the Story". You play the game by starting a fictional (or pretend) tale about any topic of your choice. Try to pick topics that are of particular interest to your safari mate. Make your story as preposterous and funny as you possibly can. After you've told a few lines of your story, you ask your safari mate to continue the story, using their imaginative skills. This can continue, back and forth, until someone decides to conclude the tale. Use lots and lots of expression and encourage all of those who participate to use lots of expression too! Even though you aren't reading, telling stories helps to underscore how important voice and expression are in making stories interesting!

Those beautiful brown spots on a giraffe's skin help to camouflage it against trees while it is eating. "Camouflage" means the ability to blend in with surroundings so that predators can't quite see it easily. The giraffe's skin looks just like the bark of a tree to a hungry lion looking for a meal. Good thing for the giraffe!



What You'll Need to Pack for the Safari



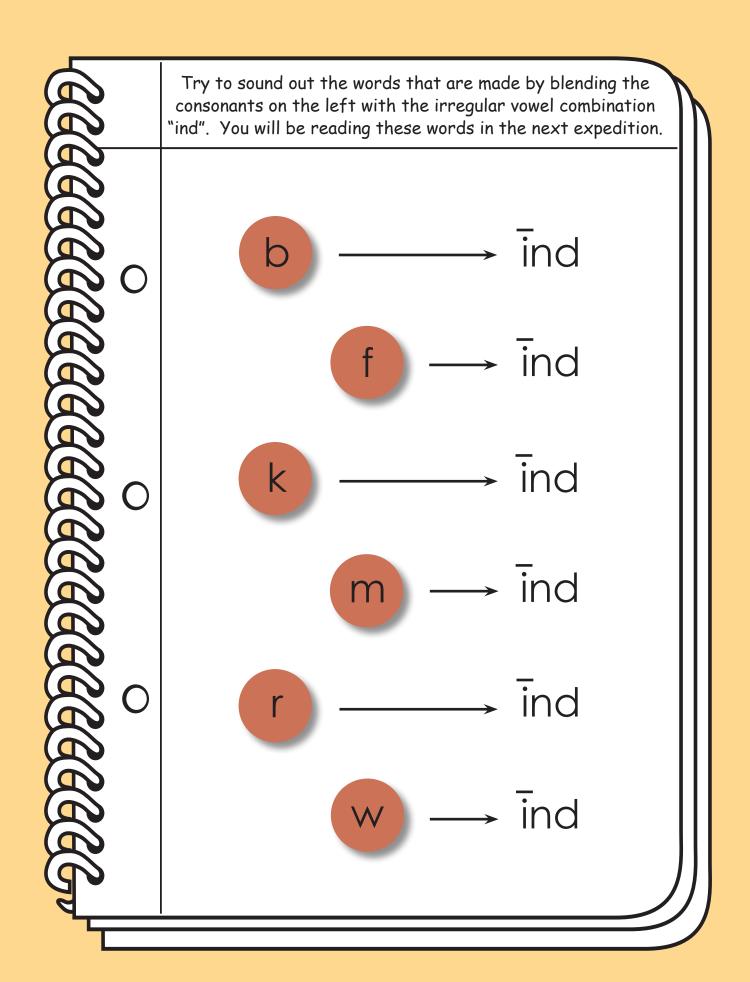
You will need Flash Card Set 18 and the Irregular Vowels song (track 17).

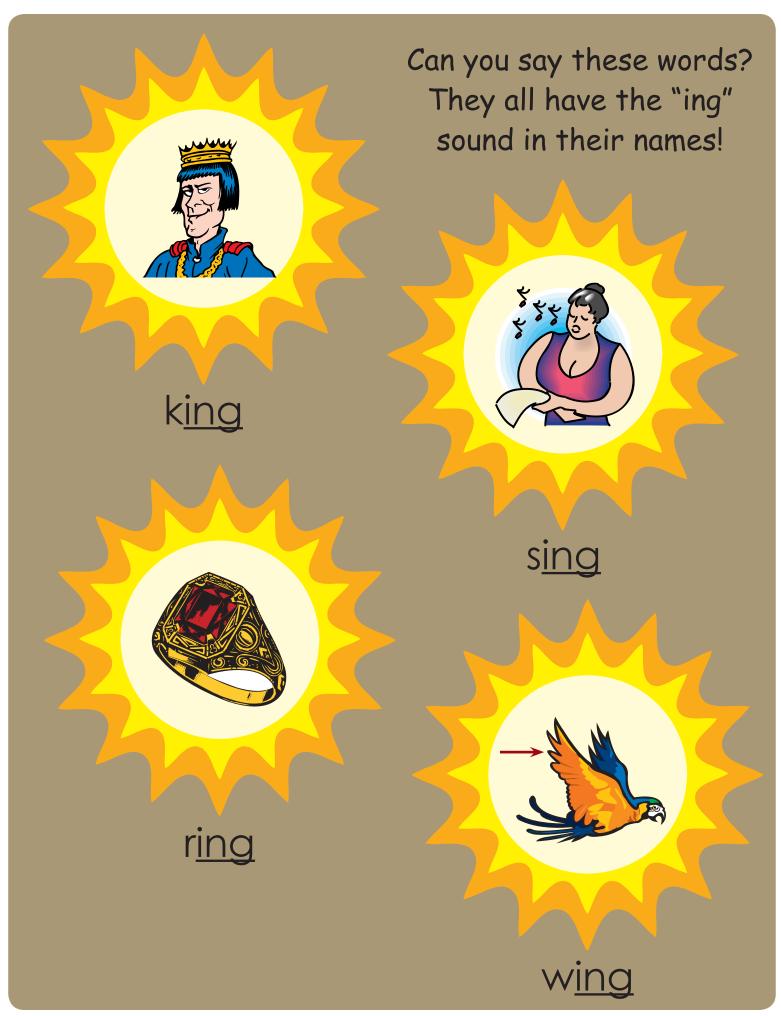
Results to Achieve During Your Expedition



The reader will have an understanding of what an irregular vowel is, and will be able to independently demonstrate how to pronounce the following irregular vowel combinations: "ild", "ing", "ind".

Jungle Journal Expedition Activities: Accomplished Reader imitates "ild" (as in "wild") sound modeled by the Tour Guide with Excellence Reader imitates "ing" (as in "king") sound modeled by the Tour Guide Reader imitates "ind" (as in "kind") sound modeled by the Tour Guide Reader says "ild" sounds from flash card independently Reader says "ing" sounds from flash card independently Reader says "ind" sounds from flash card independently Reader listens to the Irregular Vowels song on track 17 Reader completes Funsheets (instructions to be read by Tour Guide) Reader draws a star on the Safari Success Trail, in space number 44 (check off Jungle Journal in the backpack to advance)



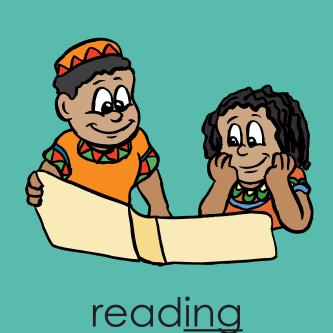






painting

The irregular vowel combination "ing" can be put on the end of a word to show an action that a person is doing. See if you can figure out these actions that have "ing" at the end.





jumping



The Game of Ups and Downs and Irregular Vowel Fun!

End of Ride!

king.

kind

Stop!

You're going too fast. Rest here and skip a turn.

Find Flash Card Set 13 (numbered "1", "2" and "3") and three (3) game pieces for each player. Players should put one of their game pieces on each of the people in the roller coaster to start. The youngest player goes first. He or she draws a card and moves the number of spaces shown on the card with the first game piece. If the player lands on a space with a word, he or she tries to blend the beginning consonant sound with the irregular vowel sound of "i" (already mastered in this expedition). If the player lands on a stop sign, he or she must follow the instructions next to the sign. Although the first game piece can be brought onto the board on any number card, each successive game piece may e brought mild out only on number "3" card. A player does not need to reach the star burst on

ring

sling

child

Stop!

Slow down...go back two spaces.

KILD!

Stop!

an exact roll. The player to have all

three game pieces on the star burst first wins the game.

Crash! Go back to Start.