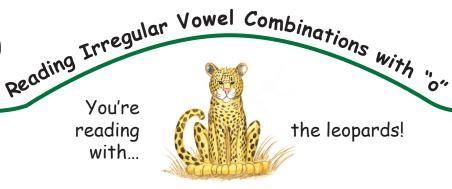


You're reading with...



the leopards!

Getting Ready - A Broad View of the Landscape Before You Begin



Your reader can now master a significant portion of the English language! You have probably noticed the ease with which he or she is already reading simple books, store signs and other types of written material. You may be interested to know that many studies have shown that children who are good readers tend to have superior levels of vocabulary and verbal expression among their peer groups. Don't, for even one minute, think that your important role as a reading teacher ends there, however. Reading ability is critical to adult performance as well.

Adults who read well earn significantly more than those who do not read well.

Over 40% of adults with low literacy skills live in poverty.

These, and other statistics like them, are staggering. Your time and devotion now will pay dividends for your child's entire future! Yours is an important job!

The section that contains irregular vowel groupings for "o" can be found on page 171 of The Reading Place. Blend the words, one list at a time, with your reader. Before moving on to Power Reader 20, your reader should be able to read the words on the lists (in sequence and randomly) with ease. Your reader should master all sight words listed in this section as well. There are many lists in this section. Determine a pace appropriate to your

> student. Choose a comfortable pace for reading that challenges the reader's ability, but which is not frustrating or overwhelming. An important element of this reading process is the child's ultimate sense of accomplishment and enjoyment!

After you and your safari mate are finished reading the book entitled, Reading is Fun, share Conversation Station found at the back of the book. And of course, don't forget the Funsheets or the sticker!

Taking a Closer Look - Sample Dialogue to Help Direct Your Course

Tour Guide: "There are quite a few word lists for irregular vowels with 'o'. We'll do two

lists each day until we're done. Each day we'll review the old lists before we begin the new ones. You'll be reading the next Power Reader in no time at

all!"

Reader: "What's the next power reader called?"

Tour Guide: "It's called Reading is Fun. Do you know what? Reading is fun when you're a

good reader...like you! We'll have a great time together on this expedition!"



Typically, leopards will carry the animals they kill up into trees, so that other animals such as lions and hyenas won't try and steal their food.



What You'll Need to Pack for the Safari



You will need Flash Card Set 13 (to play "New Moon, Old Moon", a game in this folder), *The Reading Place* (pages 171-178), Power Reader 20 entitled, *Reading is Fun*.

Results to Achieve During Your Expedition



The reader will learn to read words containing the irregular vowel sounds "old", "olt", "oy", "oi", "ost", "oo", "ow" and "ou", and will read Power Reader 20 entitled, *Reading is Fun*.

Jungle Journal

	Expedition Activities:
Accomplished	Expedition Activities
vith Excellence	Reader reads "old" words (as in "cold") correctly in The Reading Place, page 172
	to (a in "iolt") correctly in the room 5
	Reader reads "olt" words (us in jobs) Reader reads "olt" words (us in jobs) The Reading Place, page 172
	Reader reads "olt" words (as in "toy") correctly in The Reading Place, page 172 Reader reads "oy" words (as in "toy") correctly in The Reading Place, pages 172-173
	"bail") correctly III The Ta
	Reader reads "ost" words (as in "most") correctly in <i>The Reading Place</i> , pages 173- Reader reads "oo" words (as in "moon") correctly in <i>The Reading Place</i> , pages 174-
	Reader reads 174 Reader reads "oo" words (as in "book") correctly in <i>The Reading Place</i> , page 174 Reader reads "oo" words (as in "book") correctly in <i>The Reading Place</i> , page 175
	Reader reads "oo" words (as in "book") correctly in <i>The Reading Place</i> , page 175 Reader reads "ow" words (as in "crow") correctly in <i>The Reading Place</i> , pages 175- Reader reads "ow" words (as in "crow") correctly in <i>The Reading Place</i> , pages 175-
	Dooder reads "ow" words (as in crow) con - ,
	176 the Reading Place, page 170
	Reader reads "ou" words (as in "soup") correctly in <i>The Reading Place</i> , page 176 Reader reads "ou" words (as in "house") correctly in <i>The Reading Place</i> , pages 176-
	Reader reads "ou" words (as in Tiess")
	Reader reads on words (2) 177 Reader read sight words for Power Reader 20 correctly in <i>The Reading Place</i> , page
	Reader read Sight Works 177
	tice centences on page 17 0 1
	Reader "makes tracks" with practice semanters. When all items are mastered on this expedition, it is time to read Power Reader 20
	as whited Regality 13 Turi
	Reader reads Power Reader 20 entitled, Reading is Fun Reader reads Power Reader 20 entitled, Reading at the back of Power Reader 20
	Reader reads Power Reader 20 entitled, New York Completes the section entitled Conversation Station at the back of Power Reader 20 Completes the section entitled Conversation Station at the back of Power Reader 20 Completes the section entitled Conversation Station at the back of Power Reader 20 Completes the section entitled Conversation Station at the back of Power Reader 20 Completes the section entitled Conversation Station at the back of Power Reader 20 Completes the section entitled Conversation Station at the back of Power Reader 20 Completes the section entitled Conversation Station at the back of Power Reader 20 Completes the section entitled Conversation Station at the back of Power Reader 20 Completes the section entitled Conversation Station at the back of Power Reader 20 Completes the section entitled Conversation Station at the back of Power Reader 20 Conversation Station entitled Conversation Station entitled Conversation Station entitled Conversation Station entitled Conversation E
	ten on the Satari Success
	Reader draws a star on the can Jungle Journal in the backpack to advance)

New Moon, Old Moon

New Moon, Old Moon (for 2-4 players)

*This game will reinforce your reader's skills with words having the irregular vowel sound of "oo", as in the word "moon". It also teaches some very basic concepts about our planet and the moon. Specifically, these are:

- 1. The moon travels around the earth.
- 2. To complete one full rotation, it takes a little over 29 days. (Technically; it's less time than this, but it seems like 29 days to us, because the earth is moving, too.)
- 3. The new moon is considered "day 0". It is the phase when the moon is invisible to earth, because the side facing the earth is not lit by the sun. (The moon is between the sun and the earth.)
- 4. As the portions (or phases) of the moon we can see get larger, the moon is said to be "waxing". When we can see the whole moon, the moon is "full". After the full moon appears, the portions (or phases) are said to be "waning".

You may want to share these very simple facts with your reader before you play this game • with him or her. If you wish, just play the game!

Here's how to play the game.

- 1. You will need one game piece per player (pennies, dimes, nickels and quarters work well) and Flash Card Set 13, numbered with 1,°2 and 3 on the cards. Shuffle the deck and place the cards, face-down, between the players. The youngest player goes first, second youngest goes second, and so on.
- 2. To begin, the players place their game pieces next to the new moon on the board. To come out onto the board, a player must draw a card with the number "1" on it.
- 3. Once on the game board, the players draw one card each turn and advance the number of spaces shown on the card drawn. Upon landing on a space, the player must read the word next to his or her space. If a player lands on any of the moon phases marked in red (half moon, full moon), he or she gets an extra turn.
- 4. When a player reaches the old moon, he or she must again draw a number "1" to move onto the new moon once more. The first player to reach the new moon, having made a complete rotation around the earth, wins the game.

(Note: You may find it necessary to re-shuffle the flash cards and use the deck over again. Also, it is a good idea to review the words on the game board at least one time before playing the game. Even though your reader has already mastered the words, he or she will benefit from the review before commencing play.)

Old. Moon New Moon 1000 to 000 to 0 Spook **Q**001 Old boo uoods scoop bot proof. dooy 400s goose Coop



Play... Mouse A House





Directions:

Each player needs ten pennies or other game "markers". A pair of dice (or the set of dice cards provided) is also necessary. The players roll the dice to determine who will go first. The player with the highest roll goes first. The object of the game is for the mouse on one of the sides to reach the cheese first. In order to do that, each of the player's game blocks must be covered with a penny. Here's how to earn a penny:

The first player rolls the dice. The player must answer the question whose number corresponds to the number rolled. If the player can find the word on their side of the board that answers the guestion, they may cover it with a penny. The game proceeds in this manner with each player taking turns in order. If the player rolls a number he or she has already rolled before, he or she forfeits the turn. There are only ten questions per player, so, if a player rolls either an eleven or twelve on any turn, those numbers are "wild" and the player may choose any question he or she has not yet answered. The first player to have all of his or her game blocks covered, wins the game, (and their mouse gets to eat the cheese, of course!) It's a good idea to put a ✓ mark next to the numbers already rolled.

Player 1 - Game Questions (To be read by the Tour Guide or an "expert" reader)

- 1. Which of your game words means ... "a way of calling someone in a loud voice"?
- 2. Which of your game words is ... "the direction birds fly before winter comes"?
- 3. Which of your game words means ... "the opposite of in"?
- 4. Which of your game words is ... "the word you might say if you hurt yourself"?
- 5. Which of your game words means ... "how you feel when you have done a great job"?
- 6. Which of your game words means ... "the place where all of your teeth grow"?
- 7. Which of your game words ... "begins with the letter 'n' and means a person, place or thing"?
- 8. Which of your game words means ... "to search for something", and begins with an "s"?
- 9. Which of your game words means ... "the opposite of mine"?
- 10. Which of your game words ... "is something you might do if you are sad or crying"?

Player 2 - Game Questions (To be read by the Tour Guide or an "expert" reader)

- 1. Which of your game words means ... "a type of dog that is good for hunting"?
- 2. Which of your game words means ... "the opposite of quiet"?
- 3. Which of your game words is ... "something white in the sky from where rain falls"?
- 4. Which of your game words is ... "a comfortable piece of furniture where you like to sit"?
- 5. Which of your game words is ... "a type of fish that's good to eat"?
- 6. Which of your game words describes ... "a way to read to others when you're not reading silently"?
- 7. Which of your game words is ... "another word for nose"?
- 8. Which of your game words means ... "something that your ears hear"?
- 9. Which of your game words means ... "the place where trees and grass grow"?
- 10. Which of your game words means ... "the opposite of lost"?

